



# SQUADS PRIMER



**REMEMBER!** The fate of our world is in your hands! Hence you must be vigilant, determined and effective! No man can win this on his own. Respect your Squad mates and their respective specialisations, as you must coordinate for the greater good of us all!

## 1. Squad Leader

- Coordinate with hq. Respond to the directives.
- Gather the artifacts.
- You are responsible for preparing the squad to leave the outpost.
- You are responsible for the Decontamination procedure.
- With leaders of other squads create exploration plans and updating the map.
- Keep track of the time, so as to not run out of oxygen.

## 2. Squad Technician

- Only you will be equipped with a protective suit, that protects against chemicals.
- Only you will carry an led scanner (flashlight). **Warning:** it attracts the ghouls. Use wisely.
- Only you will carry a uv scanner (flashlight) – it reveals hidden traps and data.

## 3. Squad Comms

- You carry communication equipment (your cell phone).
- You will log to the communication group. It is the only way to communicate between the squads and with hq.
- You will record every exploration and upload it to the main frame.
- You are not allowed to use flashlight in the cell phone.
- You should take photos of locations of importance and potential hostiles.

