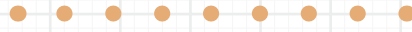


# THE RULES FOR THE PLAYERS



- 1. There are four teams working in three committees on three floors.**
- 2. Each player knows the values of all rooms to their team.**
- 3. Players can't share the number values of their rooms with other teams.**
- 4. Each committee decides on two rooms on their floor.**
- 5. All committee members from one team have one vote.**
- 6. Votes are open.**
- 7. GM is the one who initiates voting.**
- 8. The game finishes after the third committee meeting, after the final vote. GS (and ES) are the privileged teams and can decide in case of a draw.**

