## Fifth fragment of R. Locke's Journal

1st November.

I've never liked All Saints Day. It used to remind me of Halloween and monsters under the bed, then of the family I lost, and now of Alex, who I am yet to lose. Because I will. The Book still sucks the life out of her, just as it does with me. We are both dying and although it's not visible yet, we will soon start to fade. All because of my foolishness.

Shame. This is the feeling that overtakes me now. Great, all-encompassing shame that I failed someone I care for. It doesn't matter that Alex forgives me, it doesn't undo what I have done.

This morning I woke up next to her, thinking that I cannot let her die.

That I have to come up with a way to break the Book's spell and fix the damage I've done. Alex is asleep, and I'm flipping through my notes on the occult, looking for a solution and the price I can pay to buy it. I know it won't be small, but I also know that if it's for Alex, it's worth the risk. Worth more risk that I've ever wanted to take for revenge.

The demon's name is Taal. He should have the power to break our bond with the Book. I've never made a pact before, as my father had taught me not to trust demons, but now I don't have a choice if I want Alex to live. That's why, in return for removing the curse, I will offer Taal the memories of what is most dear to me. I will probably no longer be a hunter afterward since I will forget all my secret knowledge, a memory of learning and my deceased loved ones. Well, it's worth it for Alex.

Your task:

<sup>\*</sup> You have 30 minutes to complete this task.

<sup>\*</sup> Fight Taal and get your teammate back. To prepare for the fight, make a list of unique, strong arguments why you cannot go on without the team member that was taken from you, referring to the moments you shared during the game.